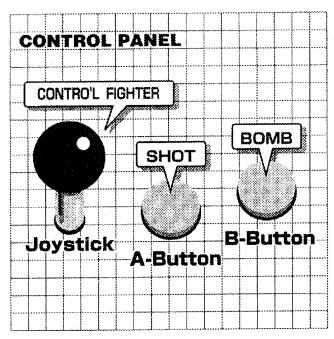


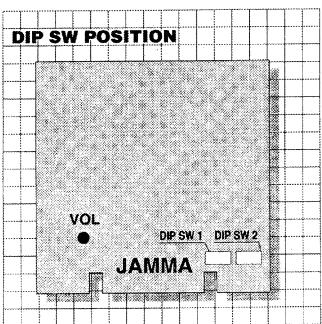


彩京 PSIKYO

HOW TO PLAY

- ●8方向レバー+2ボタン操作。
- ●ボタンはショットとボムに対応。
- ●全8ステージ構成。
- ●2人同時プレイおよび途中参加可能。
- ●パワーアップは4段階で、1段階ごとに護衛機が1機装備(最大4機)されます。
- ●護衛機がついている時にショットボタンによる溜め撃ちで各機ことなった フォーメーション攻撃ができます。
- 8 direction levers + 2 buttons
- A button reacts for both "shooting" and "bombing"
- A total of 8 composition stages
- 2 player can play together. One can join in the middle of the game, too.
- Power increases in 4 steps. At each step, 1 relief fighter is added (max. 4 relief fighters)
- When relief fighters are added, different attack formations for each fighter can be operated with the hold-shoat function on the Shot Button.





CONNECTOR DIAGRAM

SOLDER SIDE	NO.	NO.	PARTS SIDE
GND	A	1	GND
GND	В	2	GND
+5V	C	3	+5V
+5V	D	4	+5V
	E	5	
+12V	F	6	+12V
	Н	7	
COIN COUNTER 2	J	8	COIN COUNTER 1
	K	9	
SP (-)	L	10	SP (+)
	M	11	
VIDEO GREEN	N	12	VIDEO RED
VIDEO SYNC	Р	13	VIDEO BLUE
SERVICE SW	R	14	VIDEO GND
	S	15	
COIN SW 2	T	16	COIN SW 1
2P START	Ų	17	1P START
2P UP	٧	18	1P UP
2P DOWN	W	19	1P DOWN
2P LEFT	Χ	20	1P LEFT
2P RIGHT	Υ	21	1P RIGHT
2P SW 1 BUTTON	Z	22	1P SW 1 BUTTON
2P SW 2 BUTTON	а	23	1P SW 2 BUTTON
	b	24	
	С	25	
	d	26	
GND	е	27	GND
GND	f	28	GND

Power Supply	DC5V DC12V					
Monitor	Vertical Screen					
Game Style	Simultaneous play by 2 players					

DIP SWITH [1]

		1	2	3	4	5	6	7	8
- · · · · · · · · · · · · · · · · · · ·	SAME	OFF*							
Coin Slot	INDIVIDUAL	ON							range en
Coin Slot	1 COIN = 1 CREDIT		OFF*	OFF*	OFF*				
	3 COINS = 1 CREDIT		OFF	ON	OFF				
Coin 1	1 COIN = 2 CREDITS		ON	ON	OFF				
	1 COIN = 3 CREDITS	-	OFF	OFF	ON				
	1 COIN = 4 CREDITS		ON	OFF	ON				
	1 COIN = 5 CREDITS		OFF	ON	ON				
ena personanden ausmentenna errora errora (de 1914), condap producid de Saladadella de Saladadel	1 COIN = 6 CREDITS		ON	ON	ON				
	1 COIN = 1 CREDIT					OFF.	OFF*	OFF.	
	2 COINS = 1 CREDIT					ON	OFF	OFF	
	3 COINS = 1 CREDIT			ļ		OFF	ON	OFF	
0 = 5 = 0	1 COIN = 2 CREDITS					ON	ON	OFF	
Coin 2	1 COIN = 3 CREDITS					OFF	OFF	ON	
	1 COIN = 4 CREDITS					ON	OFF	ON	
	1 COIN = 5 CREDITS					OFF	ON	ON	
	1 COIN = 6 CREDITS		and the state of t			ON	ON	OFF OFF OFF ON	
,				-					
								-	OFF
Continue Coin	CONTINUE = I COIN								
	CONTINUE mode								ON
	START = 2 COINS CONTINUE = 1 COIN								ON

※Coin Slot が SAME の時は、CREDIT の姿示が1つで1P/2P 共通です。 &Coin Slot が INDIVIOUAL の時は、CREDIT の姿示が2つで1P/2P 独立のコインシューターを持つことになります。 この時は Coin 1 の弦変が Coin 1 と Coin 2 の両方に影響します。 ※Continue Coin が CONTINUE mode の時は SIP [2] 一門7] の設定が除視されます。 ※[1]~[8] が全て ON の時は、FREE PLAY mode になります。このモードの時はコインの入力を一切見ません。

When there is a common coin slot , 1 or 2 players may play with the same CREDIT display.

■When the coin slot is set on INDIVIDUAL , each player will have an entividual coin slot with a 2 CREDIT display.

In this case, the setting of Coin stort is affects Coin slot 2.

When the machine is in the CONTINUE mode, the setting of DIP [2] ~ (7) will be ignored.

■When the machine settings [1] ~ (8) are all ON , it will be in the FREE PLAY mode. In this mode, there is no need to use coins.

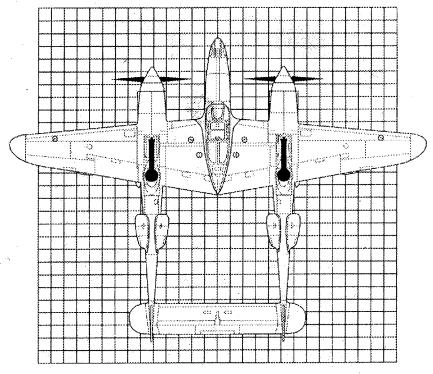
DIP SWITH [2]

		1	2	3	. 4	5	6	7	8
C	NORMAL	OFF*							
Screen	REVERSE	ON						OFF*	
Dames Carrad	OFF		OFF			J.			
Demo Sound	ON		ON*						
Difficulty	NORMAL			OFF*	OFF*				
	EASY			ON	OFF				
	DIFFICULT	1		OFF	ON				
	MORE DIFFICULT			ON	ON			:F *	
	3				·	OFF*	OFF*		
Number of Fighters	1					ON	OFF		
	2]			i	OFF	ON		
	4]				ON	ON		
	600,000 points							OFF*	
Extend Fighters	800,000 points							ON	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,
Test Mode	OFF]							OFF'
1 COL MODE	ON			•					ON

※Demo Sound が OFF の時は、コイン待ちデモの時に音が纏りません。

≪★印が出荷時の初期設定です。

●When Deino Sound is OFF , there will be no abund if the machine has not been started.
◆★ marks the initial setting when stepped.



CHEW: 1 LENGTH: 11.53N WINESPON: 15.85M

MAX OUT PUT: 1600MP/31088PM × 2 MAX SPEED: 663KM/8/7620M

WEIGHT: 7435KG

